		
Towers, Tunnels and Turrets – Summer Terms This curriculum newsletter provides an overview of your child's learning in Year 2 for the whole of the summer term. Our topic is 'Towers, Tunnels and Turrets'. "See the castle ahead? Get ready to invade its mighty walls! Head across the drawbridge, across the moat and up to the top of the tower"	 Science As scientists we will Investigate the strongest bridge and fortress walls. Observe how seeds and bulbs change over time. Identify common plants and trees. (Jane Colden) Investigate what plants need to grow and survive. Learn about what humans need to survive and the stages of development. Investigate a healthy lifestyle. 	 As comp Iden Show Build Crea Lear Use melo Man
 <u>English</u> <u>As writers we will</u> Study a text which we keep a surprise for the children. We will use this as a stimulus for writing To Entertain-Traditional tales and twisted versions and diary entries. Also writing to persuade and explain. Have weekly CEW and phonic spellings to learn on Seesaw. Practise our sounds, tricky words, blending and segmenting in daily phonics sessions using Rocket Phonics. Continuing to embed CFFS – capital letters, finger spaces, full stops, does it make sense? <u>As readers we will</u> Respond to our 'texts' in different ways such as make predictions, make inferences, sequence the story, look at vocabulary and retrieve information. Have daily phonics sessions to focus on new sounds and improve our reading. Participate in whole class guided reading sessions to respond to a text. 	 PE As athletes we will Follow the Get Set 4 PE scheme of learning for athletics, net and wall and striking and fielding. Describe how our bodies feel during and after exercise. Use a ball with increasing control. Understand simple game rules and how to play fairly. Understand how to score points in a game. Use simple tactics during team games. Take part in Dance Showcase 	As theol RE • F • L • F • V • L • F • V • V • F • V • F • F • F • F
Maths As mathematicians we will • Continue to practise our 2, 3, 5 and 10 times tables and use TTRS to support this. • Learn about position and direction, including half and quarter turns. • Explore 2D and 3D shapes, discussing properties. • Give simple directions using mathematical vocabulary. • Practise problem solving using efficient methods. • Consolidate our knowledge of the 4 operations. • Measure mass, capacity and temperature. • Enjoy maths investigations from NRICH.	 <u>Art & DT</u> <u>As artists and designers, we will</u> Use a range of mechanisms to create a working drawbridge. Plan, make and evaluate a product. Explain why designers and inventors are important. Explain how to make a design stronger and more stable. Look at the similarities and differences between artwork e.g. Paul Klee. Analyse and evaluate artwork. Use of pencils and colours to create portraits of Queen Victoria. 	As histo Find Desc Com and Look his ir

Computing

- mputer scientists we will
- dentify the start of a sequence.
- Show how to run a program.
- Build a sequence of movements.
- Create a simple algorithm.
- earn how to debug an algorithm.
- Jse a computer as a tool to explore rhythm and nelody before creating a musical composition.
- Managing online information.

<u>Learning for Life / RE</u> neologists we will

- Find out why different people have different views beliefs about God.
- Look at Humanist's views about God.
- Planning own representation of what God could be.

<u>ning for Life</u>

- We will follow the scheme of learning for
 Year 2 Basic first aid and how to get help.
 Personal hygiene and germs and Healthy
 lifestyles.
- Have a child of the day and give them compliments.
- Have regular circle times to talk about feelings and emotions.

<u>History</u>

<u>istorians we will</u>

- ind out about life in a castle.
- Describe life in the Victorian era.
- Compare Queen Victoria and Queen Elizabeth II and their influences.
- ook at the life of Isambard Kingdom Brunel and is inventions.

 Follow the scheme Music Express unit- Travel - respond to a piece of music with movement, play an instrument to a simple beat, perform using voices, movement and percussion. Follow the scheme Music Express unit- Water- Understand pitch and melody through singing, movement and note names.

Geography

eographers we will

ook at amazing structures around the world. abelling on a world map.

ind out about towers and bridges in the local area and around the world.

Compare the local area and other places in the vorld.